

Example of buffer overflow exploit.

An example of a buffer exploit is the “Smashing the Stack for fun and Profit” exploit by Aleph One which was published in Phrack magazine in 1996. In this exploit, the attacker intentionally overflows a buffer on the stack to overwrite the return address of a function, redirecting the program’s control flow to malicious code injected by the attacker.

To create better understanding on how this exploit works the following concepts are essential:

Buffer overflow; The target program allocates a fixed size buffer to store user input. If the input exceeds the buffer’s size, it overflows into adjacent memory regions.

Control flow hijacking ; By overflowing the buffer with carefully crafted input, the attacker can overwrite critical data on the stack, such as the function’s return address, the attacker can redirect the program’s execution to a location of their choosing, typically where malicious code is stored.

Execution of malicious Code; Once the control flow is redirected, the program unwittingly executes the attacker’s code, leading to unauthorized actions, such as gaining remote access, privilege escalation or crashing the system.

To verify that an overflow condition exists the following techniques can be employed:

Fuzzing ; Fuzzing is a software testing technique used to discover vulnerabilities or bugs in a computer program by providing it with invalid, unexpected or random data as input. Automated tools are used to generate a large volume of random or structured input to the program and observe its behavior. If the program crashes or exhibits unexpected behavior, it might indicate a potential overflow.

Static analysis; This is a method used in software development and security to examine source code or compiled binary without executing it. The analysis is performed statically, meaning it is conducted on the code itself, rather than during runtime. Review the source code or disassemble the binary to identify vulnerable functions and buffer allocations. Analyze how user input is handled and whether proper bounds checking is implemented.

Dynamic analysis; it is a software testing technique that involves analyzing the behavior of a program while it is running. Unlike static analysis, which examines the code without execution, dynamic analysis involves executing the software and observing its behavior in real time. To verify that an overflow condition exists run the program in a controlled environment with instrumentation tools that monitor memory access and detect buffer overflows in real time. Tools like Address Sanitizer or Valgrind can help identify memory corruption issues.

Manual Code Review; it is a critical aspect of software development and security assurance, involving human inspection and analysis of source code to identify bugs, vulnerabilities and

quality issues. It employs aspects such as code inspection, risk identification, compliance and best practices, code quality and maintainability, collaboration and knowledge sharing, security awareness and training and documentation and tracking. For verification examine the program's logic and identify areas where buffer operations occur. Verify that proper boundary checks are in place and that buffer sizes are enforced .